

**CONVERTING XD&D PSIONICS TO THE FANTASY HERO SYSTEM:**

**PSP/4 = AP or Psionist Level x5 = AP**

N.B. Since mind flayers jump by +10 PSP from 1e to 2e, feel free to raise any conversion by up to +10 PSP to get a round Hero System number (DM discretion).

**Class I Deities: ~ 87-90 Active Points (326/346/365 PSP):**

Boccob, Fharlangh, Istus, Obad-Hai, Trithereon, Ulaa, **Xan Yae**, Murlynd\*.  
[max 375 PSP = 94 AP, avg 350 PSP=87 AP, min 81 AP]

**Class II Deities: ~ 75 Active Points (276/296/315 PSP):**

Celestian, Hieroneous, Hextor, Incabulos, Ralishaz.  
[max 325 PSP = 81 AP, avg 300 PSP = 75 AP, min 69 AP]

**Class III Deities: ~ 60-62 Active Points (236//265 PSP):**

Ehlonna, Erythnul, Iuz, Oldamarra, Pholtus, Zagyg.  
[max 275 PSP = 69 AP, avg ~250 PSP = 62 AP, min 59 AP]

**Class IV Deities: ~ 50 Active Points (181/196/210 PSP):**

[max 220 PSP = 55 AP, avg 200 PSP = 50 AP, min 45 AP]

**Class V Deities: ~ 25-30 Active Points (91/101/110 PSP):**

[max 120 PSP = 30 AP, avg ~100 PSP = 25 AP, min 22 AP]

**Class VI Deities: Immune to Psionics ~ 100% Damage Reduction**

Saint Cuthbert, Nerull, Raxivort, Wastri, Heward, Keoghtom, Kelanen, Murlynd\*. [or 75% rDR + 30rMD or somesuch]

[incorporate a 3e conversion in after they revise the psi rules, until then use level x5 as AP as a guideline]

**EXAMPLES FOR PSIONIC POWER CONVERSION COMPARISONS**

Name	AP	PSP	EGO	Level
Mind Flayer, Elder Brain, Max	162	650	35?	32.5
<b>Menton 4e/5e</b>	150	600	30	30
Lugribosk, Divine Proxy	137	550		
Mind Flayer, Elder Brain, Avg	137	550		
Slug, 5e	125	500	20	25
Mind Flayer, Elder Brain, Min	113	451		
Mind Flayer 2e, Noble, Max.	112	450		
Thesik, Mind Lord	100	401		29
Mind Flayer 2e, Noble, Avg.	100	400		
<b>Mentalla 4e</b>	100	400	23	20
Torment	100	400	21	20
Baroness Europa Parmenedes	93	189	35	31
Aboleth, Grand	92	370		18.5
Asmodeus	91	366		
<b>Class I Deity, Max. (~90)</b>	<b>91</b>	<b>365</b>		
Anthraxus	91	365		
Solar	88	354		
Mind Flayer 2e, Noble, Min	88	351		
<b>Mind Flayer 2e, Max.</b>	<b>87</b>	<b>350</b>		
Orcus, Demon Prince	87	350		
<b>Mentalla 5e</b>	87	350	25	17.5
<b>Solitaire 4e</b>	87	350	23	17.5
Class I Deity, Avg.	86	345		
<b>XAN YAE-1E</b>	<b>86</b>	<b>344</b>		
Aboleth, Ruler	85	340		17
<b>Mind Flayer 1e, Max.</b>	<b>85</b>	<b>340</b>		
Dregoth, Dragon King	82	330		29
Class I Deity, Min.	81	326		
<b>Class II Deity, Max. (~75)</b>	<b>79</b>	<b>315</b>		
Baalzebul, Arch-Devil	78	313		
Aboleth, Noble	77	310		
Mephistopheles, Arch-Devil	77	309		
Charon, Archdaemon	75	300		

Name	AP	PSP	EGO	Level
Yeenoghu, Demon Prince	75	300		
<b>Mind Flayer 2e, Avg.</b>	<b>75</b>	<b>300</b>		
Arcanadaemon, Max.	75	300		
Mind Slayer	75	300	20	
Barani, Mind Lord	74	298		28
Class II Deity, Avg.	74	295		
<b>Mind Flayer 1e, Avg.</b>	<b>72</b>	<b>290</b>		
Planetar	72	288		
Aboleth, greater	70	280		14
Belial, Arch-Devil	70	279		
Class II Deity, Min.	69	276		
Hutijin, Duke of Hell	69	275		
Dispater, Arch-Devil	66	266		
Loth	66	266		
Grazz't	66	266		
<b>Class III Deity, Max. (~62)</b>	<b>66</b>	<b>265</b>		
Mammon, Arch-Devil	65	259		
Pazuzu, Demon Prince	64	255		
<b>Iuz, the Evil (Class III Psionics)</b>	<b>62</b>	<b>250</b>		
<b>Mind Flayer 2e, Min.</b>	<b>62</b>	<b>251</b>		
Arcanadaemon, Avg.	62	251		
Class III Deity, Avg.	62	250		
Aboleth, Regular	62	250		
Githyanki, Max.	62	250		
<b>Mind Flayer 1e, Min.</b>	<b>60</b>	<b>240</b>		
Psimon	60	240	29	
Hypnos	60	240	23	
Cybermind	60	240	24	
Esper	60	240	23	
<b>Champions Standard</b>	<b>60</b>	<b>240</b>		
Titivilus, Duke of Hell	60	239		
Class III Deity, Min.	59	236		
Fraz'urb'loo	58	233		
Kostchtchie, Demon Lord	57	230		
Amon, Duke of Hell	57	229		
Kosveret, Mind Lord	57	227		27
Juiblex, Demon Lord	56	225		
Moloch, Arch-Devil	56	226		
Zuggtmoy, Demon Princess	55	222		
Geryon, Arch-Devil	53	213		
Pit Fiend	53	213		
<b>Class IV Deity, Max.</b>	<b>52</b>	<b>210</b>		
Astral Deva	52	210		
Glasya, Princess of Hell	51	206		
Bael, Duke of Hell	51	206		
Arcanadaemon, Min.	50	202		
Intellect Devourer	50	200		
Titan, Max.	50	200		
Succubus, Demon	50	200		
Varanyi, 5 Crest	50	200		10
<b>Githyanki, Avg.</b>	<b>50</b>	<b>200</b>		
Class IV Deity, Avg.	49	195		
Class IV Deity, Min.	45	181		
Demon, Type VI	45	180		
Ice Devil	41	166		
Lancer	40	160	25	
Brainchild	40	160	25	
Psi Warrior (UMA-4e.96)	40	160	18	8
Varanyi, 4 Crest (Commander)	40	160	24	8
Demogorgon, Demon Prince	37	150*		
Titan, Avg.	37	150		
Demon, Type IV	37	150		
Githyanki, Min.	37	150		
Demon, Type V	32	130		
Varanyi, 3 Crest (Commando)	30	120	20	6
Horned Devil	28	113		
<b>Class V Deity, Max.</b>	<b>27</b>	<b>110</b>		

Name	AP	PSP	EGO	Level
Titan. Min.	25	101		
Class V Deity, Avg.	25	100		
Demon, Types II and III	25	100		
Class V Deity, Min.	23	91		
Duergar, Max.	22	90		
Varanyi, 2 Crest	20	80		4
Duergar, Min.	18	71		

**CONVERTING WIS TO EGO**

....  
 17 WIS = 18 EGO,  
 18 WIS = 20(+) EGO,  
 19 WIS = 35 EGO,  
 ...

**HERO SYSTEM POWER LEVELS FOR COMPARISON**

See examples in above tables. In the published Hero System stuff, Menton is the most powerful Hero/Champions psionicist with 150 AP, while in xD&D the most powerful psionicists are 30<sup>th</sup> level and can have around 600 PSP [this is 2<sup>nd</sup> ed. *Dark Sun* we're talking here for the extreme BTW].

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UM-4e.87 suggests: Low= 30, Med = 45, High = 60

**Star Hero Power Levels (5e Playtest):**

- 1. Alpha -- al-fah 0 AP (normals)
- 2. Beta -- bay-tah 10 AP (1/million Alphas)
- 3. Gamma -- ga-mah 20 AP (1 per 2 million Alphas)
- 4. Delta -- del-tuh 30 AP (1 per 4 million Alphas)
- 5. Epsilon -- ep-si-lon 40 AP (1 per 8 million Alphas)
- 6. Zeta -- zay-tuh 50-60 AP (...)
- 7. Eta -- ay-tuh 60-80 AP
- 8. Theta -- thay-tuh 80-90 AP
- 9. Iota -- eye-o-tuh
- 10. Kappa -- cap-puh
- 11. Lambda -- lam-duh
- 12. Mu -- moo
- 13. Nu -- new
- 14. Xi -- zi
- 15. Omicron - ohm-e-cron
- 16. Pi -- pie
- 17. Rho -- row
- 18. Sigma -- sig-muh
- 19. Tau -- taw
- 20. Upsilon -- yoop-si-lon
- 21. Phi -- fie
- 22. Chi -- kie
- 23. Psi -- sigh
- 24. Omega -- o-meh-guh 100+ AP

Or:

If have 24 Greek Levels at 10 Active Points each then 240 Active Points would be the maximum Psi rating (24 x 10 = 240).

If have 24 Greek Levels at 5 Active Points each then 120 Active Points would be the maximum Psi rating (24 x 5 = 120).

**END RESERVES FOR PSI POOLS**

... [insert]

**CONVERSION OF SPECIFIC PSIONIC POWERS**

... do each power for each power level (in 5-10 AP increments)...

**Spacemaster Psions:**

**Level of Psion List known x3 = AP**

e.g., Baroness Europa Parmenedes:  
 Active Points ~94 (75 BP x 1.25 Advantage = 94 AP)  
 Power Points = 189 (or 189/2 ~ 94 AP)  
 Ego =35  
 Psion Level / Psion List Level Known = 31

COST POWER END

**BARONESS EUROPA PARMENEDES (LOST TELEPATHS):**

**Psion Multi-Power Pool: 94-Point Reserve**

9u	Mind Control 18d6 (90 Active Points). [Standard Effect 54, Average Roll 63]	9
9u	Mind Control 15d6 (75 Base Points); Telepathic (+1/4) (94 Active Points). [Standard Effect 45, Average Roll 52.5]	9
9u	Mind Control 12d6 (60 Base Points), Telepathic (+1/4), Reduced Endurance (1/2 END; +1/4) (+1/2; 90 Active Points). [Standard Effect 36, Average Roll 42]	4
9u	Mind Control 10d6 (50 Base Points), Telepathic (+1/4), Reduced Endurance (0 END; +1/2) (+3/4; 87 Active Points). [Standard Effect 30, Average Roll 35]	0
	Telepathy	
	Ego Attack	

[Rolemaster use Titans and standard 5/10/20/30/50 level mentalists as peg points to match the conversions for consistency.]

This stuff is for the *Shadow Hero/Shadow Space* projects but is included here for easy comparison for cross-world adventures.