

1.1.1 STR (Strength)				
HERO STR	AD&D STR	D&D STR	3E D&D STR	Notes: DC/Roll
0	0	0	0	0DC/9-
1	1 (-5)	1	1 (-5)	
2	2 (-3)	2 (-3)	2 (-4)	
3	3 (-3)	3 (-3)	3 (-4)	
4	4 (-2)	4 (-2)	4 (-3)	
5	5 (-2)	5 (-2)	5 (-3)	1DC/10-
6	6 (-1)	6 (-1)	6 (-2)	
7	7 (-1)	7 (-1)	7 (-2)	
8	8 (+0)	8 (-1)	8 (-1)	
9	9 (+0)	9 (+0)	9 (-1)	
10	10 (+0)	10 (+0)	10 (+0)	2DC/11-
11	11 (+0)	11 (+0)*✓	11 (+0)	
12	12 (+0)	11 (+0)* ¹⁸ ✓ ⁹	12 (+1)	
13	13 (+0)	12 (+0)*✓	13 (+1)	
14	14 (+0)	12 (+0)* ¹⁸ ✓ ⁹	14 (+2)	
15	15 (+0)	13 (+1)	15 (+2)	3DC/12-
16	16 (+1)	14 (+1)*✓	16 (+3)	
17	17 (+1)*✓	14 (+1)* ¹⁸ ✓ ⁹	17 (+3)*✓	
18	17 (+1)* ¹⁰ ✓ ⁵	15 (+1)*✓	17 (+3)* ¹⁰ ✓ ⁵	
19	17 (+1)* ²⁰ ✓ ¹⁰	15 (+1)* ¹⁸ ✓ ⁹	17 (+3)* ²⁰ ✓ ¹⁰	
20	18 (+2)	16 (+2)	18 (+4)	4DC/13-
21	18/01-25 (+3)	17 (+2)*	19 (+4)*	
22	18/26-50 (+3)	17 (+2)* ⁹ ✓	19 (+4)*	
23	18/51-60 (+3)	17 (+2)*¹⁸✓⁹	20 (+5)*	
24	18/61-75 (+3)	17 (+2)* ¹⁸ ✓	20 (+5)*✓	
25	18/76-80 (+4)	18 (+3)*	21 (+5)*	5DC/14-
26	18/81-85 (+4)	18 (+3)* ⁹ ✓	21 (+5)*✓	
27	18/86-90 (+4)	18 (+3)* ¹⁸ ✓ ⁹	22 (+6)*	
28	18/91-95 (+5)	18 (+3)*²⁷✓¹⁸	22 (+6)*✓	
29	18/96-99 (+5)	18 (+3)* ³⁶ ✓ ²⁷	23 (+6)*	
30	18/00 (+6)	18 (+3)*³⁶✓	23 (+6)*✓	6DC/15-
33		19-27 (+3/+6)	24 (+7)	
35	19 (+7)	28-30 (+7)	25 (+7)	7DC/16-
38		31-32 (+7)	26 (+8)	
40	20 (+8)	33-35 (+8)	27 (+8)	8DC/17-
43		36-38 (+8)	28 (+9)	
45	21 (+9)	39-42 (+9)	29 (+9)	9DC/18-
48		43-45 (+9)	30 (+10)	
50	22 (+10)	46-49 (+10)	31 (+10)	10DC/19-
53		50-53 (+10)	32 (+11)	
55	23 (+11)	54-58 (+11)	33 (+11)	11DC/20-
58		59-62 (+11)	34 (+12)	
60	24 (+12)	63-66 (+12)	35 (+12)	12DC/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	13DC/22-
68		75-77 (+13)	38 (+14)	
70	25 (+14)	78-80 (+14)	39 (+14)	14DC/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	15DC/24-
78		87-88 (+15)	42 (+16)	
80	26 (+16)	89-91 (+16)	43 (+16)	16DC/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	17DC/26-
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	18DC/27-
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	19DC/28-
98			50 (+20)	
100		100 (+20)	51 (+20)	20DC/29-

* Not Prime Requisite (PR) for Class, ✓ PR, ✓# PR for class and # level or higher

1.1.2 DEX (Dexterity)				
HERO DEX	AD&D DEX	D&D DEX	3E D&D DEX	Notes: CV/Roll
0	0	0	0	0CV/9-
1	1 (-6)	1	1 (-5)	
2	2 (-5)	2 (-3)	2 (-4)	
3	3 (-4)	3 (-3)	3 (-4)	1CV/10-
4	4 (-3)	4 (-2)	4 (-3)	1CV/10-
5	5 (-2)	5 (-2)	5 (-3)	2CV/10-
6	6 (-1)	6 (-1)	6 (-2)	2CV/10-
7	7 (+0)	7 (-1)	7 (-2)	2CV/10-
8	8 (+0)	8 (-1)	8 (-1)	3CV/11-
9	9 (+0)	9 (+0)	9 (-1)	3CV/11-
10	10-14 (+0)	10 (+0)	10 (+0)	3CV/11-
11	15 (+1)*	11 (+0)*✓	11 (+0)	4CV/11-
12	15 (+1)*✓	11 (+0)* ¹⁸ ✓ ⁹	12 (+1)	4CV/11-
13	15 (+1)* ¹⁰ ✓	12 (+0)*✓	13 (+1)	4CV/12-
14	16 (+2)*	12 (+0)* ¹⁸ ✓ ⁹	14 (+2)	5CV/12-
15	16 (+2)*✓	13 (+1)	15 (+2)	5CV/12-
16	16 (+2)* ¹⁰ ✓	14 (+1)*✓	16 (+3)	5CV/12-
17	17 (+3)*	14 (+1)* ¹⁸ ✓ ⁹	17 (+3)*✓	6CV/12-
18	17 (+3)*✓	15 (+1)*✓	17 (+3)* ¹⁰ ✓ ⁵	6CV/13-
19	17 (+3)* ¹⁰ ✓	15 (+1)* ¹⁸ ✓ ⁹	17 (+3)* ²⁰ ✓ ¹⁰	6CV/13-
20	18 (+4)*	16 (+2)	18 (+4)	7CV/13-
21	18 (+4)*✓	17 (+2)*	19 (+4)*	7CV/13-
22	18 (+4)* ⁴ ✓	17 (+2)* ⁹ ✓	19 (+4)*	7CV/13-
23	18 (+4)*⁶✓	17 (+2)*¹⁸✓⁹	20 (+5)*	8CV/14-
24	18 (+4)* ⁸ ✓	17 (+2)* ¹⁸ ✓	20 (+5)*✓	8CV/14-
25	18 (+4)*¹⁰✓	18 (+3)*	21 (+5)*	8CV/14-
26	18 (+4)* ¹² ✓	18 (+3)* ⁹ ✓	21 (+5)*✓	9CV/14-
27	18 (+4)* ¹⁴ ✓	18 (+3)* ¹⁸ ✓ ⁹	22 (+6)*	9CV/14-
28	18 (+4)*¹⁶✓	18 (+3)*²⁷✓¹⁸	22 (+6)*✓	9CV/15-
29	18 (+4)* ¹⁸ ✓	18 (+3)* ³⁶ ✓ ²⁷	23 (+6)*	10CV/15-
30	18 (+4)*²⁰✓	18 (+3)*³⁶✓	23 (+6)*✓	10CV/15-
33		19-27 (+3/+6)	24 (+7)	11CV/16-
35	19 (+4)	28-30 (+7)	25 (+7)	12CV/16-
38		31-32 (+7)	26 (+8)	
40	20 (+4)	33-35 (+8)	27 (+8)	13CV/17-
43		36-38 (+8)	28 (+9)	
45	21 (+5)	39-42 (+9)	29 (+9)	15CV/18-
48		43-45 (+9)	30 (+10)	
50	22 (+5)	46-49 (+10)	31 (+10)	17CV/19-
53		50-53 (+10)	32 (+11)	
55	23 (+5)	54-58 (+11)	33 (+11)	18CV/20-
58		59-62 (+11)	34 (+12)	
60	24 (+6)	63-66 (+12)	35 (+12)	20CV/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	22CV/22-
68		75-77 (+13)	38 (+14)	
70	25 (+6)	78-80 (+14)	39 (+14)	23CV/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	25CV/24-
78		87-88 (+15)	42 (+16)	
80	26 (+7)	89-91 (+16)	43 (+16)	27CV/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	28CV/26-
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	30CV/27-
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	32CV/28-
98			50 (+20)	
100		100 (+20)	51 (+20)	33CV/29-

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1.1.3 CON (Constitution)				
HERO CON	AD&D CON	D&D CON	3E D&D CON	Notes: END/Roll
0	0	0	0	0/9-
1	1 (-3)	1	1 (-5)	
2	2 (-2)	2 (-3)	2 (-4)	
3	3 (-2)	3 (-3)	3 (-4)	
4	4 (-1)	4 (-2)	4 (-3)	
5	5 (-1)	5 (-2)	5 (-3)	10/10-
6	6 (-1)	6 (-1)	6 (-2)	
7	7 (+0)	7 (-1)	7 (-2)	
8	8 (+0)	8 (-1)	8 (-1)	
9	9 (+0)	9 (+0)	9 (-1)	
10	10 (+0)	10 (+0)	10 (+0)	20/11-
11	11*	11 (+0)*✓	11 (+0)	
12	11✓	11 (+0)* ¹⁸ ✓ ⁹	12 (+1)	
13	12*/11B	12 (+0)*✓	13 (+1)	26/12-
14	12✓	12 (+0)* ¹⁸ ✓ ⁹	14 (+2)	
15	13/12B	13 (+1)	15 (+2)	30/12-
16	14 (+0)*	14 (+1)*✓	16 (+3)	
17	14 (+0)✓	14 (+1)* ¹⁸ ✓ ⁹	17 (+3)*✓	
18	15 (+1)* / 13B	15 (+1)*✓	17 (+3)* ¹⁰ ✓ ⁵	36/13-
19	15 (+1)✓	15 (+1)* ¹⁸ ✓ ⁹	17 (+3)* ²⁰ ✓ ¹⁰	
20	16 (+2)* / 14B	16 (+2)	18 (+4)	40/13-
21		17 (+2)*	19 (+4)*	
22	16(+2)✓	17 (+2)* ⁹ ✓	19 (+4)✓	
23	17 (+2)* / 15B (+2)	17 (+2)*¹⁸✓⁹	20 (+5)*	46/14-
24		17 (+2)✓ ¹⁸	20 (+5)✓	
25	17 (+3)✓ / 16B (+4)	18 (+3)*	21 (+5)*	50/14-
26		18 (+3)* ⁹ ✓	21 (+5)✓	
27		18 (+3)* ¹⁸ ✓ ⁹	22 (+6)*	
28	18 (+2)* / 17B (+6)	18 (+3)*²⁷✓¹⁸	22 (+6)✓	56/15-
29		18 (+3)* ³⁶ ✓ ²⁷	23 (+6)*	
30	18 (+4)✓ / 18B (+8)	18 (+3)✓³⁶	23 (+6)✓	60/15-
33		19-27 (+3/+6)	24 (+7)	
35	19 (+5)	28-30 (+7)	25 (+7)	70/16-
38		31-32 (+7)	26 (+8)	
40	20 (+5)	33-35 (+8)	27 (+8)	80/17-
43		36-38 (+8)	28 (+9)	
45	21 (+6)	39-42 (+9)	29 (+9)	90/18-
48		43-45 (+9)	30 (+10)	
50	22 (+6)	46-49 (+10)	31 (+10)	100/19-
53		50-53 (+10)	32 (+11)	
55	23 (+6)	54-58 (+11)	33 (+11)	110/20-
58		59-62 (+11)	34 (+12)	
60	24 (+7)	63-66 (+12)	35 (+12)	120/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	130/22-
68		75-77 (+13)	38 (+14)	
70	25 (+7)	78-80 (+14)	39 (+14)	140/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	150/24-
78		87-88 (+15)	42 (+16)	
80	26 (+8)	89-91 (+16)	43 (+16)	160/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	170/26-
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	180/27-
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	190/28-
98			50 (+20)	
100		100 (+20)	51 (+20)	200/29-

1.1.4 BODY (Body)			
HERO BODY	AD&D HP ~ (HP/10)+8	D&D HP ~ (HP/8)+10	3E D&D HP ~ (HP/18)+10
1	1	1	1
2	2	2	2
3	3	3	3
4	4	4	4
5	5	5	5
6	6	6	6
7	7	7	7
8	8	8	8
9	9-14 (10)	9-10 (10)	9-14 (10)
10	15-24 (20)	11-12 (12)	15-24 (20)
11	25-34 (30)	13-14 (14)	25-34 (30)
12	35-44 (40)	12-19 (16)	35-44 (36)
13	45-54 (50)	20-27 (24)	45-62 (54)
14	55-64 (60)	28-35 (32)	63-80(72)
15	65-74 (70)	36-43 (40)	81-98 (90)
16	75-84 (80)	44-51 (48)	99-116(108)
17	85-94 (90)	52-59 (56)	117-134 (126)
18	95-104 (100)	60-67(64)	135-152 (144)
19	105-114 (110)	68-75 (72)	153-170 (162)
20	115-124 (120)	76-83 (80)	171-188 (180)
21	125-134 (130)	84-91 (88)	189-206 (198)
22	135-144 (140)	92-99 (96)	207-224 (216)
23	145-154 (150)	100-107 (104)	225-242 (234)
24	155-164 (160)	108-115 (112)	243-260 (252)
25	165-174 (170)	116-123 (120)	261-278 (270)
26	175-184 (180)	124-131 (128)	279-296 (288)
27	185-194 (190)	132-139 (136)	297-314 (306)
28	195-204 (200)	140-147 (144)	315-332 (324)
29	205-214 (210)	148-155 (152)	333-350 (342)
30	215-224 (220)	156-163 (160)	351-369 (360)
31	225-234 (230)	164-171 (168)	378
32	235-244 (240)	172-179 (176)	396
33	245-254 (250)	180-187 (184)	414
34	255-264 (260)	188-195 (192)	432
35	265-274 (270)	196-203 (200)	450
36	275-284 (280)	204-211 (208)	468
37	285-294 (290)	212-219 (216)	486
38	295-304 (300)	220-227 (224)	504
39	305-314 (310)	228-235 (232)	522
40	315-324 (320)	236-243 (240)	540
41	325-334 (330)	244-251 (248)	558
42	335-344 (340)	252-259 (256)	576
43	345-354 (350)	260-267 (264)	594
44	355-364 (360)	268-275 (272)	612
45	365-374 (370)	276-283 (280)	630
46	375-384 (380)	284-291 (288)	648
47	385-394 (390)	292-299 (296)	666
48	395-404 (400)	300-307 (304)	684
49	405-414 (410)	308-315 (312)	702
50	415-424 (420)	316-323 (320)	720
51	425-434 (430)	324-331 (328)	738

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 F=Fighter/Ranger/Paladin/Cavalier, B=Barbarian

1.1.5 INT (Intelligence)				
HERO INT	AD&D INT	D&D INT	3E INT	Notes: Desc/Roll
0	0	0	0	Non-
1		1	1 (-5)	
2		2 (-3)	2 (-4)	
3	3	3 (-3)	3 (-4)	Semi-/10-
4	4	4 (-2)	4 (-3)	Semi-/10-
5	5	5 (-2)	5 (-3)	Low/10-
6	6	6 (-1)	6 (-2)	Low/10-
7	7	7 (-1)	7 (-2)	Low/10-
8	8	8 (-1)	8 (-1)	Avg/11-
9	9	9 (+0)	9 (-1)	Avg/11-
10	10	10 (+0)	10 (+0)	Avg/11-
11	11	11 (+0)*✓	11 (+0)	Very/11-
12	11	11 (+0)* ¹⁸ ✓ ⁹	12 (+1)	Very/11-
13	12	12 (+0)*✓	13 (+1)	Very/12-
14	12	12 (+0)* ¹⁸ ✓ ⁹	14 (+2)	Very/12-
15	13	13 (+1)	15 (+2)	High/12-
16	14	14 (+1)*✓	16 (+3)	High/12-
17	14	14 (+1)* ¹⁸ ✓ ⁹	17 (+3)*✓	High/12-
18	15	15 (+1)*✓	17 (+3)* ¹⁰ ✓ ⁵	Exc./13-
19	15	15 (+1)* ¹⁸ ✓ ⁹	17 (+3)* ²⁰ ✓ ¹⁰	Exc./13-
20	16	16 (+2)	18 (+4)	Exc./13-
21	16 (*10)	17 (+2)*	19 (+4)*	Exc./13-
22	16 (*20)	17 (+2)* ⁹ ✓	19 (+4)✓	Exc./13-
23	17	17 (+2)*¹⁸✓⁹	20 (+5)*	Gen/14-
24	17 (*5)	17 (+2)* ¹⁸ ✓	20 (+5)✓	Gen/14-
25	17 (*10)	18 (+3)*	21 (+5)*	Gen/14-
26	17 (*15)	18 (+3)* ⁹ ✓	21 (+5)✓	Gen/14-
27	17 (*20)	18 (+3)* ¹⁸ ✓ ⁹	22 (+6)*	Gen/14-
28	18	18 (+3)*²⁷✓¹⁸	22 (+6)✓	Gen/15-
29	18 (*10)	18 (+3)* ³⁶ ✓ ²⁷	23 (+6)*	Gen/15-
30	18 (*20)	18 (+3)*³⁶✓	23 (+6)✓	Gen/15-
33		19-27 (+3/+6)	24 (+7)	
35	19	28-30 (+7)	25 (+7)	Sup-/16-
38		31-32 (+7)	26 (+8)	
40	20	33-35 (+8)	27 (+8)	Sup-/17-
43		36-38 (+8)	28 (+9)	
45	21	39-42 (+9)	29 (+9)	God-/18-
48		43-45 (+9)	30 (+10)	
50	22	46-49 (+10)	31 (+10)	God-/19-
53		50-53 (+10)	32 (+11)	
55	23	54-58 (+11)	33 (+11)	God-/20-
58		59-62 (+11)	34 (+12)	
60	24	63-66 (+12)	35 (+12)	God-/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	God-/22-
68		75-77 (+13)	38 (+14)	
70	25	78-80 (+14)	39 (+14)	God-/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	God-/24-
78		87-88 (+15)	42 (+16)	
80	26	89-91 (+16)	43 (+16)	God-/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	
98			50 (+20)	
100		100 (+20)	51 (+20)	

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1.1.6 EGO (Ego)				
HERO EGO	AD&D WIS	D&D WIS	3E D&D WIS	Notes: ECV/Roll
0	0	0	0	0CV/9-
1	1	1	1 (-5)	
2	2	2 (-3)	2 (-4)	
3	3 (-3)	3 (-3)	3 (-4)	1CV/10-
4	4 (-2)	4 (-2)	4 (-3)	1CV/10-
5	5 (-2)	5 (-2)	5 (-3)	2CV/10-
6	6 (-1)	6 (-1)	6 (-2)	2CV/10-
7	7 (-1)	7 (-1)	7 (-2)	2CV/10-
8	8 (+0)	8 (-1)	8 (-1)	3CV/11-
9	9 (+0)	9 (+0)	9 (-1)	3CV/11-
10	10-14 (+0)	10 (+0)	10 (+0)	3CV/11-
11	15 (+1)*	11 (+0)*✓	11 (+0)	4CV/11-
12	15 (+1)✓	11 (+0)* ¹⁸ ✓ ⁹	12 (+1)	4CV/11-
13	15 (+1)* ¹⁰ ✓	12 (+0)*✓	13 (+1)	4CV/12-
14	16 (+2)*	12 (+0)* ¹⁸ ✓ ⁹	14 (+2)	5CV/12-
15	16 (+2)✓	13 (+1)	15 (+2)	5CV/12-
16	16 (+2)* ¹⁰ ✓	14 (+1)*✓	16 (+3)	5CV/12-
17	17 (+3)*	14 (+1)* ¹⁸ ✓ ⁹	17 (+3)*✓	6CV/12-
18	17 (+3)✓	15 (+1)*✓	17 (+3)* ¹⁰ ✓ ⁵	6CV/13-
19	17 (+3)* ¹⁰ ✓	15 (+1)* ¹⁸ ✓ ⁹	17 (+3)* ²⁰ ✓ ¹⁰	6CV/13-
20	18 (+4)*	16 (+2)	18 (+4)	7CV/13-
21	18 (+4)✓	17 (+2)*	19 (+4)*	7CV/13-
22	18 (+4)* ⁴ ✓	17 (+2)* ⁹ ✓	19 (+4)✓	7CV/13-
23	18 (+4)*⁶✓	17 (+2)*¹⁸✓⁹	20 (+5)*	8CV/14-
24	18 (+4)* ⁸ ✓	17 (+2)* ¹⁸ ✓	20 (+5)✓	8CV/14-
25	18 (+4)*¹⁰✓	18 (+3)*	21 (+5)*	8CV/14-
26	18 (+4)* ¹² ✓	18 (+3)* ⁹ ✓	21 (+5)✓	9CV/14-
27	18 (+4)* ¹⁴ ✓	18 (+3)* ¹⁸ ✓ ⁹	22 (+6)*	9CV/14-
28	18 (+4)*¹⁶✓	18 (+3)*²⁷✓¹⁸	22 (+6)✓	9CV/15-
29	18 (+4)* ¹⁸ ✓	18 (+3)* ³⁶ ✓ ²⁷	23 (+6)*	10CV/15-
30	18 (+4)*²⁰✓	18 (+3)*³⁶✓	23 (+6)✓	10CV/15-
33		19-27 (+3/+6)	24 (+7)	11CV/16-
35	19	28-30 (+7)	25 (+7)	12CV/16-
38		31-32 (+7)	26 (+8)	
40	20	33-35 (+8)	27 (+8)	13CV/17-
43		36-38 (+8)	28 (+9)	
45	21	39-42 (+9)	29 (+9)	15CV/18-
48		43-45 (+9)	30 (+10)	
50	22	46-49 (+10)	31 (+10)	17CV/19-
53		50-53 (+10)	32 (+11)	
55	23	54-58 (+11)	33 (+11)	18CV/20-
58		59-62 (+11)	34 (+12)	
60	24	63-66 (+12)	35 (+12)	20CV/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	22CV/22-
68		75-77 (+13)	38 (+14)	
70	25	78-80 (+14)	39 (+14)	23CV/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	25CV/24-
78		87-88 (+15)	42 (+16)	
80	26	89-91 (+16)	43 (+16)	27CV/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	28CV/26-
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	30CV/27-
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	32CV/28-
98			50 (+20)	
100		100 (+20)	51 (+20)	33CV/29-

* Not Prime Requisite (PR) for Class, ✓ PR, ✓# PR for class and # level or higher

1.1.7 PRE (Presence)				
HERO PRE	AD&D CHR	D&D CHR	3E CHR	Notes: Dice/Roll
0	0	0	0	½d6/10-
1	1	1	1 (-5)	
2	2	2 (-3)	2 (-4)	
3	3	3 (-3)	3 (-4)	
4	4	4 (-2)	4 (-3)	
5	5	5 (-2)	5 (-3)	1d6/10-
6	6	6 (-1)	6 (-2)	
7	7	7 (-1)	7 (-2)	
8	8	8 (-1)	8 (-1)	1½d6/11-
9	9	9 (+0)	9 (-1)	
10	10	10 (+0)	10 (+0)	2d6/11-
11	11	11 (+0)×√	11 (+0)	
12	12	11 (+0)× ¹⁸ √ ⁹	12 (+1)	
13	13	12 (+0)×√	13 (+1)	2½d6/12-
14		12 (+0)× ¹⁸ √ ⁹	14 (+2)	
15	14	13 (+1)	15 (+2)	3d6/12-
16		14 (+1)×√	16 (+3)	
17		14 (+1)× ¹⁸ √ ⁹	17 (+3)×√	
18	15	15 (+1)×√	17 (+3)×¹⁰√⁵	3½d6/13-
19		15 (+1)× ¹⁸ √ ⁹	17 (+3)× ²⁰ √ ¹⁰	
20	16	16 (+2)	18 (+4)	4d6/13-
21	16 (*5)	17 (+2)×	19 (+4)×	
22	16 (*10)	17 (+2)× ⁹ √	19 (+4)√	
23	16 (*15)	17 (+2)×¹⁸√⁹	20 (+5)×	4½d6/14-
24	16 (*20)	17 (+2)√ ¹⁸	20 (+5)√	
25	17	18 (+3)×	21 (+5)×	5d6/14-
26	17 (*5)	18 (+3)× ⁹ √	21 (+5)√	
27	17 (*10)	18 (+3)× ¹⁸ √ ⁹	22 (+6)×	
28	17 (*15)	18 (+3)×²⁷√¹⁸	22 (+6)√	5½d6/15-
29	17 (*20)	18 (+3)× ³⁶ √ ²⁷	23 (+6)×	
30	18	18 (+3)√³⁶	23 (+6)√	6d6/15-
33		19-27 (+3/+6)	24 (+7)	
35	19	28-30 (+7)	25 (+7)	7d6/16-
38		31-32 (+7)	26 (+8)	
40	20	33-35 (+8)	27 (+8)	8d6/17-
43		36-38 (+8)	28 (+9)	
45	21	39-42 (+9)	29 (+9)	9d6/18-
48		43-45 (+9)	30 (+10)	
50	22	46-49 (+10)	31 (+10)	10d6/19-
53		50-53 (+10)	32 (+11)	
55	23	54-58 (+11)	33 (+11)	11d6/20-
58		59-62 (+11)	34 (+12)	
60	24	63-66 (+12)	35 (+12)	12d6/21-
63		67-70 (+12)	36 (+13)	
65		71-74 (+13)	37 (+13)	13d6/22-
68		75-77 (+13)	38 (+14)	
70	25	78-80 (+14)	39 (+14)	14d6/23-
73		81-83 (+14)	40 (+15)	
75		84-86 (+15)	41 (+15)	15d6/24-
78		87-88 (+15)	42 (+16)	
80	26	89-91 (+16)	43 (+16)	16d6/25-
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	
98			50 (+20)	
100		100 (+20)	51 (+20)	

1.1.8 COM (Comeliness)				
HERO COM	AD&D COM/CHR	D&D CHR	3E D&D CHR	Notes Desc
0	0	0	0	
1	1	1	1 (-5)	
2	2	2 (-3)	2 (-4)	
3	3	3 (-3)	3 (-4)	
4	4	4 (-2)	4 (-3)	
5	5	5 (-2)	5 (-3)	
6	6	6 (-1)	6 (-2)	
7	7	7 (-1)	7 (-2)	
8	8	8 (-1)	8 (-1)	
9	9	9 (+0)	9 (-1)	
10	10	10 (+0)	10 (+0)	
11	11	11 (+0)×√	11 (+0)	
12	11	11 (+0)× ¹⁸ √ ⁹	12 (+1)	
13	12	12 (+0)×√	13 (+1)	
14	12	12 (+0)× ¹⁸ √ ⁹	14 (+2)	
15	13	13 (+1)	15 (+2)	
16	13	14 (+1)×√	16 (+3)	
17	14	14 (+1)× ¹⁸ √ ⁹	17 (+3)×√	
18	14	15 (+1)×√	17 (+3)×¹⁰√⁵	
19	15	15 (+1)× ¹⁸ √ ⁹	17 (+3)× ²⁰ √ ¹⁰	
20	15	16 (+2)	18 (+4)	
21	16	17 (+2)×	19 (+4)×	
22	16	17 (+2)× ⁹ √	19 (+4)√	
23	17	17 (+2)×¹⁸√⁹	20 (+5)×	
24	17	17 (+2)√ ¹⁸	20 (+5)√	
25	18	18 (+3)×	21 (+5)×	
26	18/16	18 (+3)× ⁹ √	21 (+5)√	
27	19/17	18 (+3)× ¹⁸ √ ⁹	22 (+6)×	
28	20/17	18 (+3)×²⁷√¹⁸	22 (+6)√	
29	20/18	18 (+3)× ³⁶ √ ²⁷	23 (+6)×	
30	21/18	18 (+3)√³⁶	23 (+6)√	Human Max/18
33	24/19	19-27 (+3/+6)	24 (+7)	Human Max/19
35	26/19	28-30 (+7)	25 (+7)	Olve Max/19
38		31-32 (+7)	26 (+8)	
40	26/20	33-35 (+8)	27 (+8)	
43		36-38 (+8)	28 (+9)	
45	27/21	39-42 (+9)	29 (+9)	
48		43-45 (+9)	30 (+10)	
50	27/22	46-49 (+10)	31 (+10)	
53		50-53 (+10)	32 (+11)	
55	28/23	54-58 (+11)	33 (+11)	
58		59-62 (+11)	34 (+12)	
60	28/24	63-66 (+12)	35 (+12)	
63		67-70 (+12)	36 (+13)	
65	29/24	71-74 (+13)	37 (+13)	
68		75-77 (+13)	38 (+14)	
70	29/25	78-80 (+14)	39 (+14)	
73		81-83 (+14)	40 (+15)	
75	30/25	84-86 (+15)	41 (+15)	
78		87-88 (+15)	42 (+16)	
80	30/26	89-91 (+16)	43 (+16)	
83		92-93 (+16)	44 (+17)	
85		94-95 (+17)	45 (+17)	
88		96 (+17)	46 (+18)	
90		97 (+18)	47 (+18)	
93		98 (+18)	48 (+19)	
95		99 (+19)	49 (+19)	
98			50 (+20)	
100		100 (+20)	51 (+20)	

*N.B. Negative Comeliness in AD&D is a special case: COM is bought down to 0 and then bought back up to whatever with the limitation "Only vs Evil" (-1).